

**LEHMAN COLLEGE
OF THE
CITY UNIVERSITY OF NEW YORK**

DEPARTMENT OF ART

CURRICULUM CHANGE

Name of Program and Degree Award: Art, B.F.A.

Hegis Number: 1002.00

Program Code: 08345

Effective Term: Spring 2015

1. **Type of Change**: Degree Requirements

2. **From**: Art, B.F.A. (60 Credit Major)

The B.F.A. program is open to students who indicate real promise for doing creative work and wish to pursue a more intensive program in studio art. Candidates for the B.F.A. program ~~should~~ file an application with the Art Department ~~before the second semester of their junior year~~. The application, which includes an essay, faculty recommendations, a listing of ART and ARH courses taken (with grades), and examples of the candidate's work, must be reviewed and approved by a faculty committee before acceptance into the program.

Credits (60):

- 18 Foundation requirement consisting of: ART 100, 101, 102, 108, 112, and ARH 167.
- 9 General Art History requirement consisting of three Art History courses, at least one of which must be at the 100 level. ARH 167 cannot be counted toward this requirement.
- 12 General Studio work to be selected from 100-, 200-, or 300-level ART courses.
- 15 Art Specialization, a sequence of 200-, 300-, and 400-level courses (ART 486 may be counted in this category) in one of the following disciplines: ceramics, computer imaging, design, drawing, painting, photography, printmaking, or sculpture. Students should consult the Department for specific courses that constitute a sequence.
- 6 Advanced Elective, which may include: ART (CGI) 451, ART (CGI) 480, ART (CGI) 481, ART 486, ART 487, ART 494, ART 496.

~~NO MINOR REQUIRED~~

3. **To**: Art, B.F.A. (60 Credit Major)

The B.F.A. program is open to students who indicate real promise for doing creative work and wish to pursue a more intensive program in studio art. Candidates for the

B.F.A. program must file an application with the Art Department. The application, which includes an essay, faculty recommendations, a listing of ART and ARH courses taken (with grades), and examples of the candidate's work, must be reviewed and approved by a faculty committee before acceptance into the program. Applicants must consult the Department for specific guidelines.

Credits (60):

- 18 Foundation requirement consisting of: ART 100, 101, 102, 108, 112, and ARH 167.
- 9 General Art History requirement consisting of three Art History courses, at least one of which must be at the 100 level. ARH 167 cannot be counted toward this requirement.
- 12 General Studio work to be selected from 100-, 200-, or 300-level ART courses.
- 15 Art Specialization, a sequence of 200-, 300-, and 400-level courses (ART 486 may be counted in this category) in one of the following disciplines: ceramics, computer imaging, design, drawing, painting, photography, printmaking, or sculpture. Students should consult the Department for specific courses that constitute a sequence.
- 6 Advanced Elective, which may include: ART (CGI) 451, ART (CGI) 480, ART (CGI) 481, ART 486, ART 487, ART 494, ART 496.

4. **Rationale:**

Students planning to pursue a BFA need to do substantial coursework well in advance of the second semester of their junior year, since the BFA is a 60-credit program that involves year-long thesis work in its final two semesters. Unfortunately, the old degree requirements led students to think that they could hold off thinking seriously about BFA requirements until the second semester of the junior year, making it difficult to complete the BFA and therefore discouraging Majors. By eliminating the junior-year recommendation, the Department hopes to encourage students to start planning their degree program much earlier in their academic career. By replacing a specific time-frame with a requirement to file an application in consultation with the Department, The Department expects that students will succeed in planning, progressing through, and finishing the BFA program in Art.

5. **Date of departmental approval:** March 26, 2014

**LEHMAN COLLEGE
OF THE
CITY UNIVERSITY OF NEW YORK**

DEPARTMENT OF ART

CURRICULUM CHANGE

1. **Type of Change:** Corequisite

2. **From:**

Department(s)	Art
Career	<input checked="" type="checkbox"/> Undergraduate <input type="checkbox"/> Graduate
Academic Level	<input checked="" type="checkbox"/> Regular <input type="checkbox"/> Compensatory <input type="checkbox"/> Developmental <input type="checkbox"/> Remedial
Subject Area	Art, Computer Graphics and Imaging
Course Prefix & Number	ART 112
Course Title	Introduction to Digital Imaging
Description	(Students need no previous computer experience.) Introduction to the creation of art and imagery using computers and digital media. Production of a portfolio of images for presentation.
Pre/ Co Requisites	COREQ: ART 108
Credits	3
Hours	4 hours (2 lecture; 2 lab)
Liberal Arts	<input checked="" type="checkbox"/> Yes <input type="checkbox"/> No
Course Attribute (e.g. Writing Intensive, WAC, etc)	NA
General Education Component	<input checked="" type="checkbox"/> Not Applicable <input type="checkbox"/> Required <input type="checkbox"/> English Composition <input type="checkbox"/> Mathematics <input type="checkbox"/> Science <input type="checkbox"/> Flexible <input type="checkbox"/> World Cultures <input type="checkbox"/> US Experience in its Diversity <input type="checkbox"/> Creative Expression <input type="checkbox"/> Individual and Society <input type="checkbox"/> Scientific World

3. To:

Department(s)	Art
Career	<input checked="" type="checkbox"/> Undergraduate <input type="checkbox"/> Graduate
Academic Level	<input checked="" type="checkbox"/> Regular <input type="checkbox"/> Compensatory <input type="checkbox"/> Developmental <input type="checkbox"/> Remedial
Subject Area	Art, Computer Graphics and Imaging
Course Prefix & Number	ART 112
Course Title	Introduction to Digital Imaging
Description	(Students need no previous computer experience.) Introduction to the creation of art and imagery using computers and digital media. Production of a portfolio of images for presentation.
Pre/ Co Requisites	NA
Credits	3
Hours	4 hours (2 lecture; 2 lab)
Liberal Arts	<input checked="" type="checkbox"/> Yes <input type="checkbox"/> No
Course Attribute (e.g. Writing Intensive, WAC, etc)	NA
General Education Component	<input checked="" type="checkbox"/> Not Applicable <input type="checkbox"/> Required <input type="checkbox"/> English Composition <input type="checkbox"/> Mathematics <input type="checkbox"/> Science <input type="checkbox"/> Flexible <input type="checkbox"/> World Cultures <input type="checkbox"/> US Experience in its Diversity <input type="checkbox"/> Creative Expression <input type="checkbox"/> Individual and Society <input type="checkbox"/> Scientific World

4. Rationale:

ART 112 (Introduction to Digital Imaging) is part of the foundation requirement for the B.F.A. in Art and the B.A. in Art; it is an Art requirement for the B.S. in Computer Graphics and Imaging. When the B.S. specialization in Computer Imaging was developed over ten years ago, students were expected to learn digital imaging programs using their own imagery made in ART 108 (Introduction to Photography). The

nature of technology has changed, however, making this coupling of courses obsolete. Students acquiring skills in digital imaging, including Photoshop and Illustrator, do not necessarily want or need knowledge of analog or digital photography, particularly if they major in Computer Graphics and Imaging.

The removal of the corequisite detaches ART 112 from ART 108: students are no longer required to take the two courses simultaneously. As a consequence:

- Both courses remain required for all students in the **Art B.F.A.**
- Students in the **Art B.A.** are required to take ART 112; they may take ART 108 as an elective to fulfill their requirement for general studio work.
- Students in the **Computer Graphics and Imaging B.S.** are required to take ART 112 and may take either ART 108 or ART 106 (Introduction to Sculpture) as part of the Art requirement for the Major.

By removing ART 108 as a corequisite for ART 112, the Department does two things. **First**, it enables students to take ART 108 and ART 112 independently of each other, easing student schedules. **Second**, it enables students in the Computer Graphics and Imaging B.S. to take ART 106 without exceeding the stated 18 credits of Art courses required for the Major. (Previously, because ART 108 was a corequisite for ART 112, a required course, CGI Students had no choice but to take ART 108 and therefore could not take ART 106 without exceeding the 18-credit limit for the Major. The proposed change remedies this situation.

5. **Date of departmental approval:** March 26, 2014